

Fig. 1  
(Prior art)

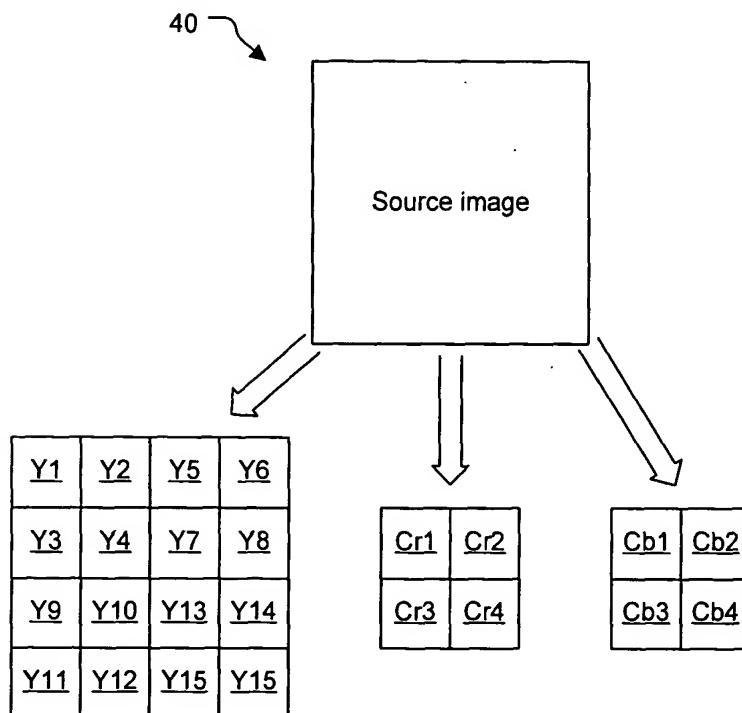


Fig. 2A  
(Prior art)

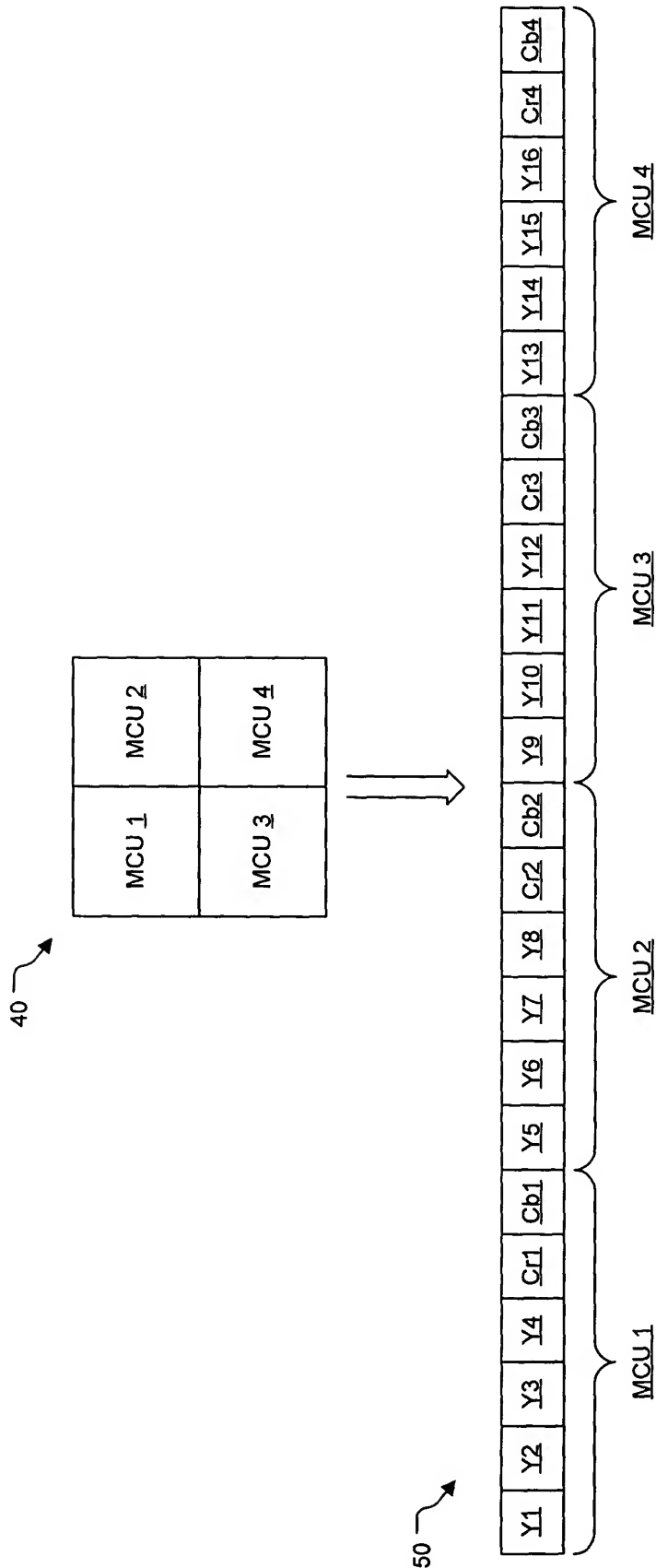


Fig. 2B  
(Prior Art)

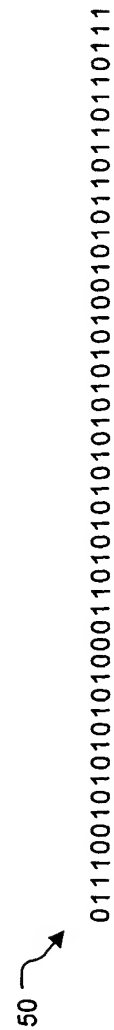


Fig. 3  
(Prior Art)

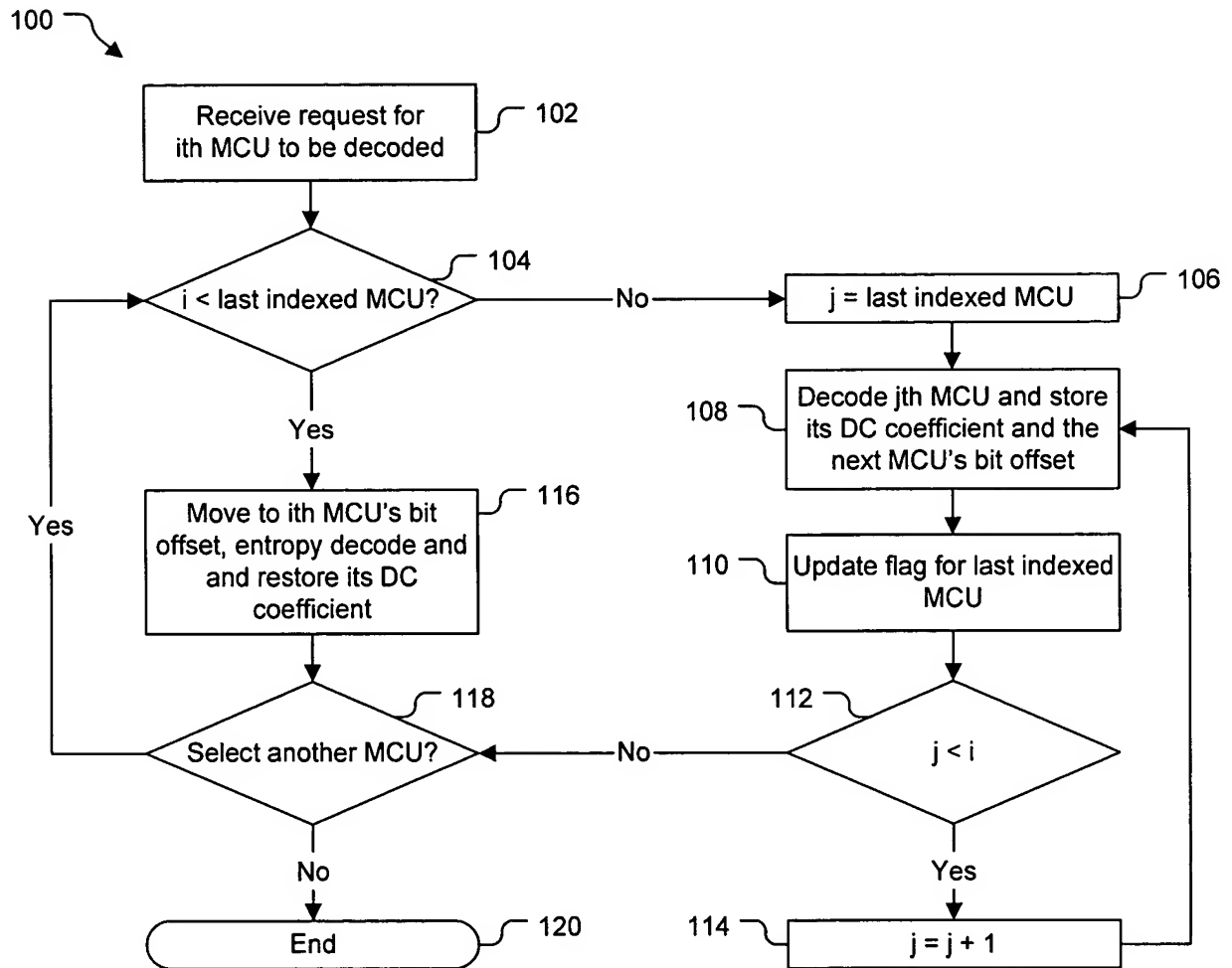


Fig. 4

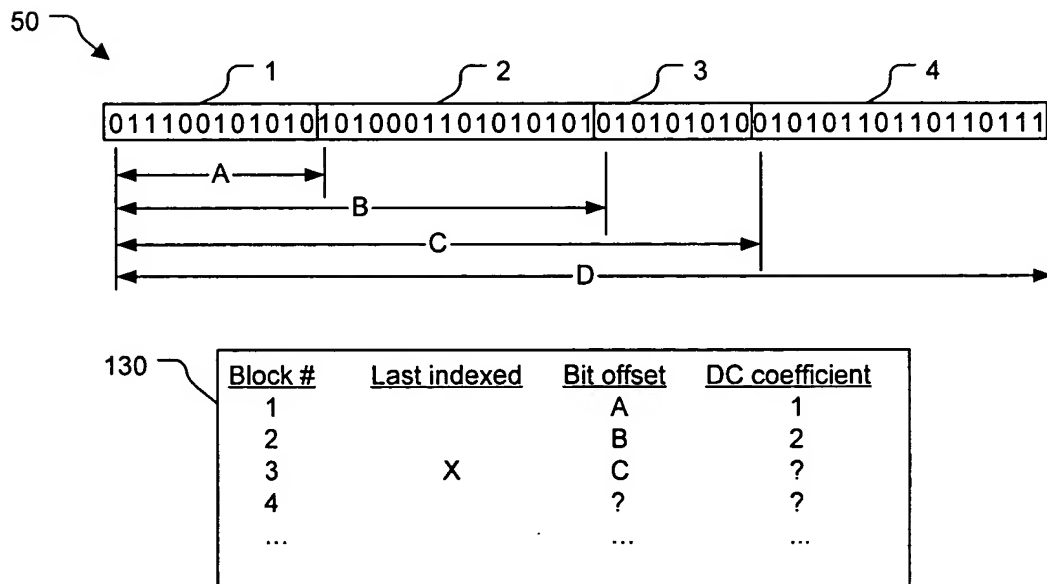


Fig. 5

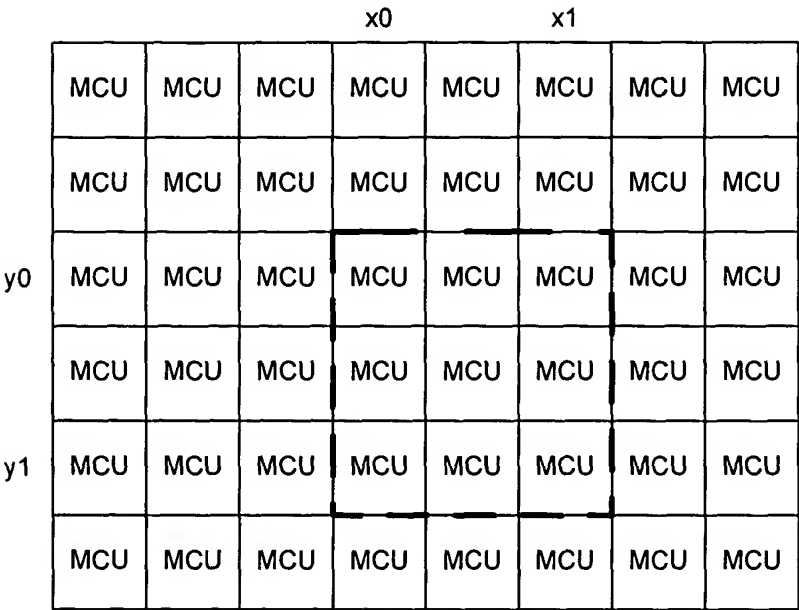


Fig. 6

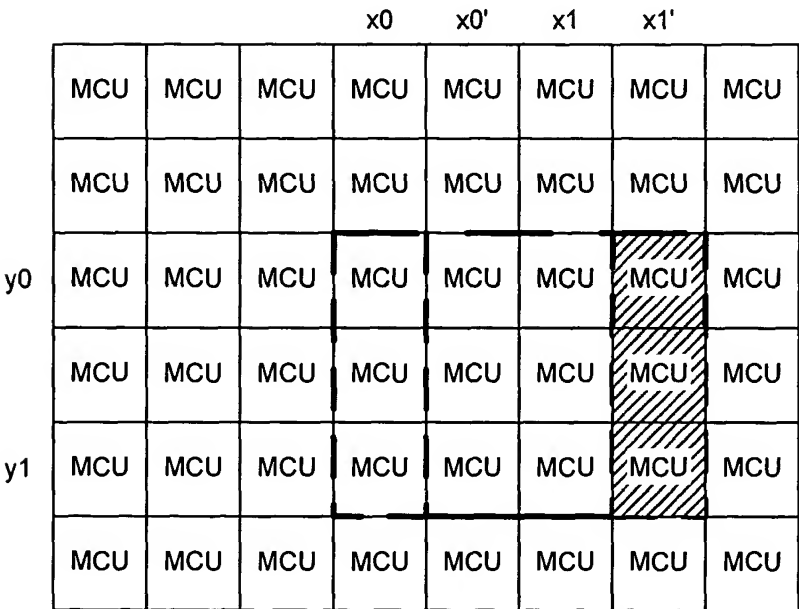


Fig. 7

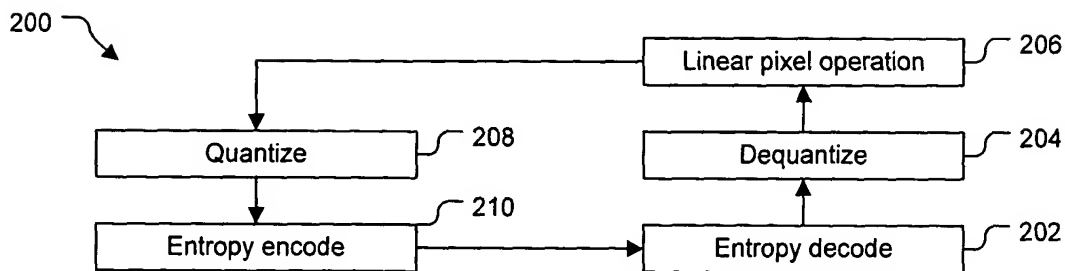


Fig. 8

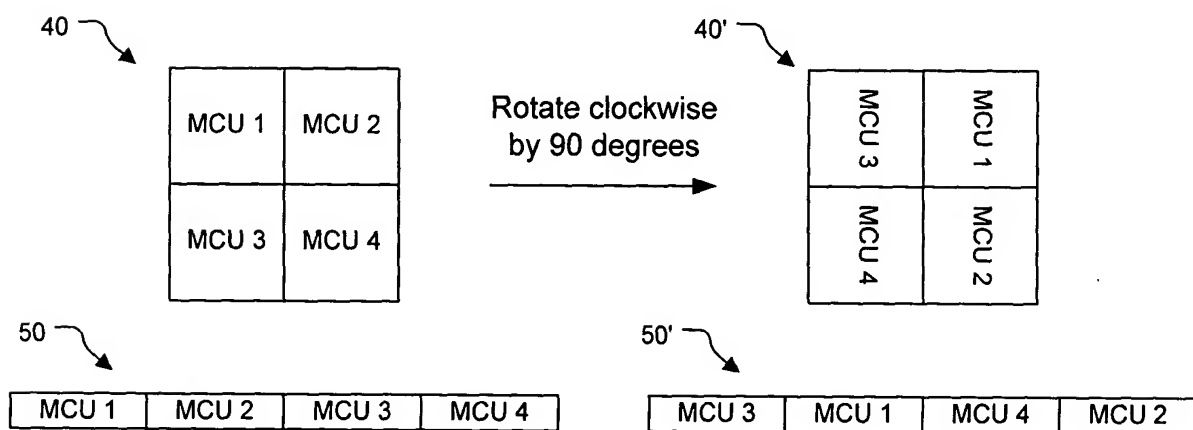


Fig. 9

230

Block No.	Block editing list
0	Enhance + rotate + crop
1	Rotate
2	Enhance
...	...

Fig. 10

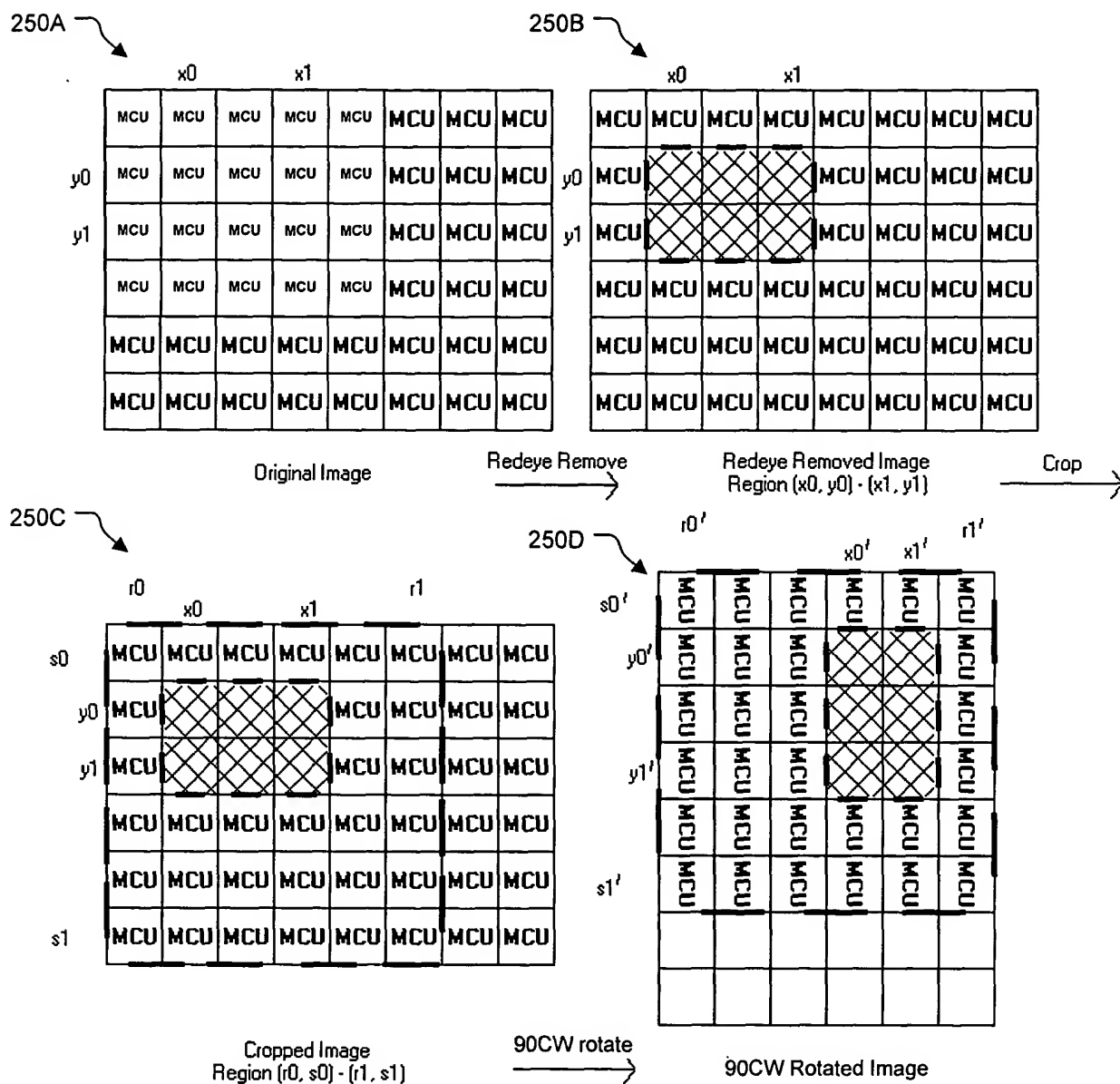


Fig. 11

270A

Block No.	Block Coordinates	Block Editing list
0	(0, 0)	NULL (at start)
1	(1, 0)	NULL
2	(2, 0)	NULL
3	(3, 0)	NULL
...	...	...

Fig. 12A

270B

Block No.	Block Coordinates	Block Editing list
0	(0, 0)	NULL
1	(1, 0)	NULL
2	(2, 0)	NULL
...	...	...
N	(x0, y0)	Redeye Removal
N+1	(x0+1, y0)	Redeye Removal
...	...	...
M	(x1, y1)	Redeye Removal
M+1	(x1+1, y1)	NULL
...	...	...

Fig. 12B

270C

Block No.	Block Coordinates	Block Editing list
0	(0, 0)	NULL
1	(1, 0)	NULL
2	(2, 0)	NULL
...	...	...
S	(r1+1, s0)	Not Available
S+1	(r1+1, s0+1)	Not Available
...	...	...
N	(x0, y0)	Redeye Removal
N+1	(x0+1, y0)	Redeye Removal
...	...	...
M	(x1, y1)	Redeye Removal
M+1	(x1+1, y1)	NULL
...	...	...

Fig. 12C

270D

Block No.	Block Coordinates	Block Editing list
0	(r1', s0')	90CCW
1	(r1', s0'+1)	90CCW
2	(r1', s0'+1)	90CCW
...	...	...
S	(r1', s1'+1)	Not Available
S+1	(r1', s1'+2)	Not Available
...	...	...
N	(x1', y0')	Redeye Removal + 90CCW
N+1	(x1', y0'+1)	Redeye Removal + 90CCW
...	...	...
M	(x0', y1')	Redeye Removal + 90CCW
M+1	(x0', y1'+1)	90CCW
...	...	...

Fig. 12D